

# L211 Logic and Mathematics

## 7. Lecture

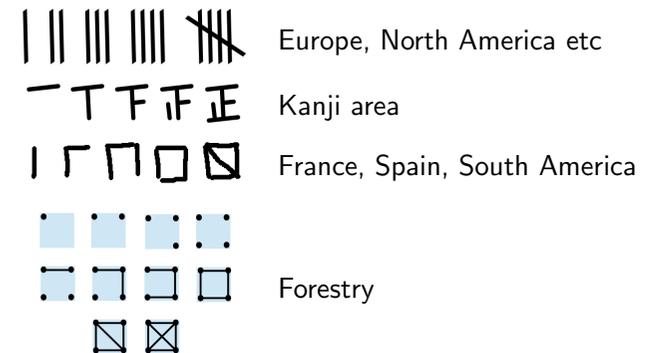
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<http://www.preining.info/jaist/l211/2015e/>

## Number systems

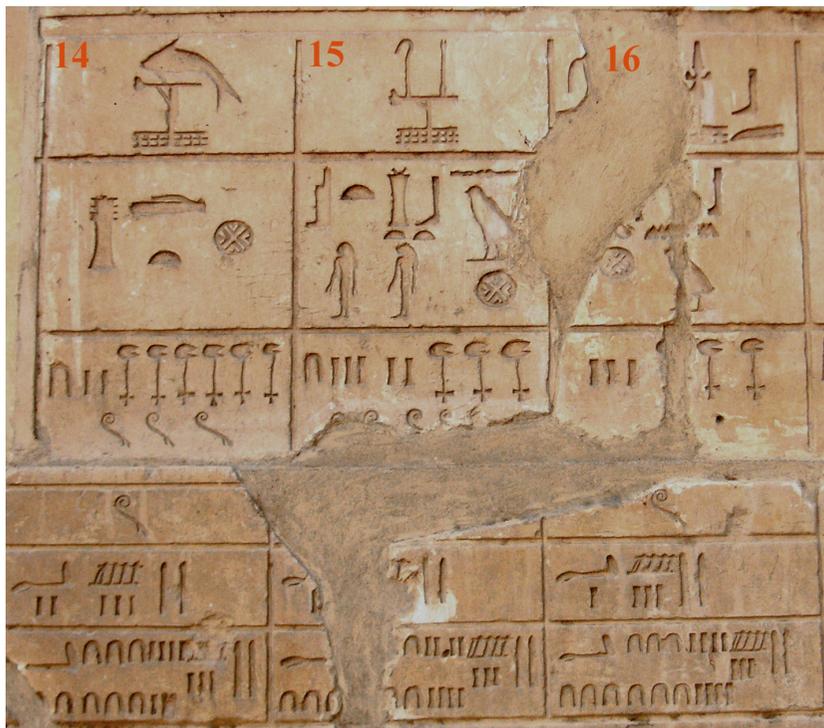
### History: the first notation systems for numbers

### TALLY MARKS



Unary numeral system

What to do with big numbers?



## EGYPTIAN NUMBER SYSTEM

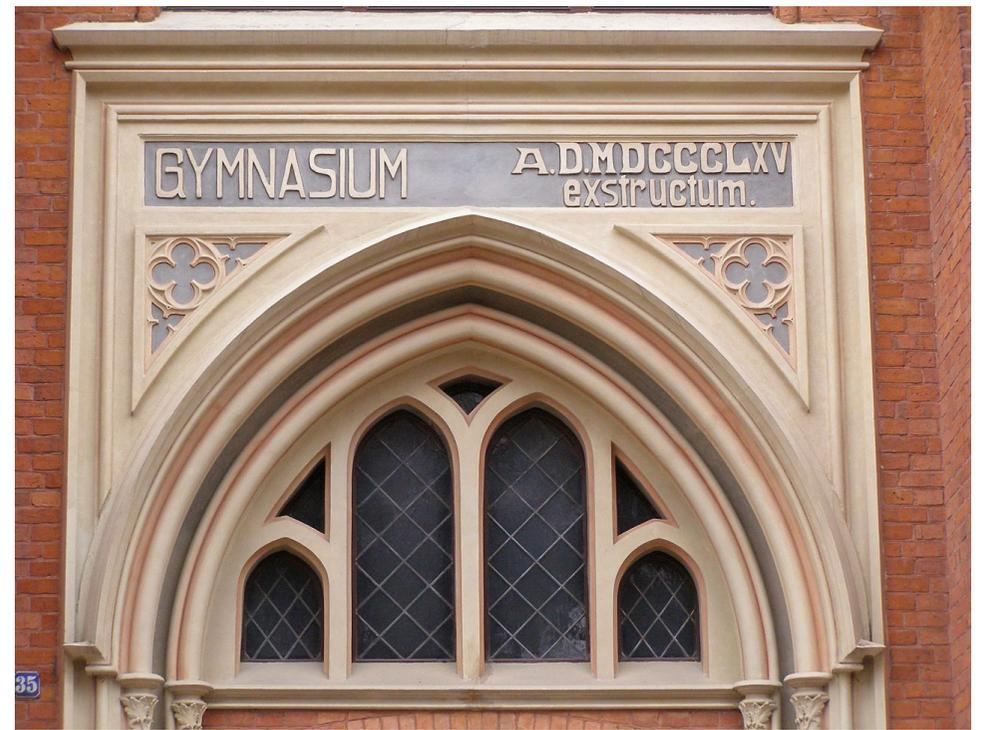
	1	∩	10	∩	100
⋈	1000	∩	10000	∩	100000
		∩	1000000		



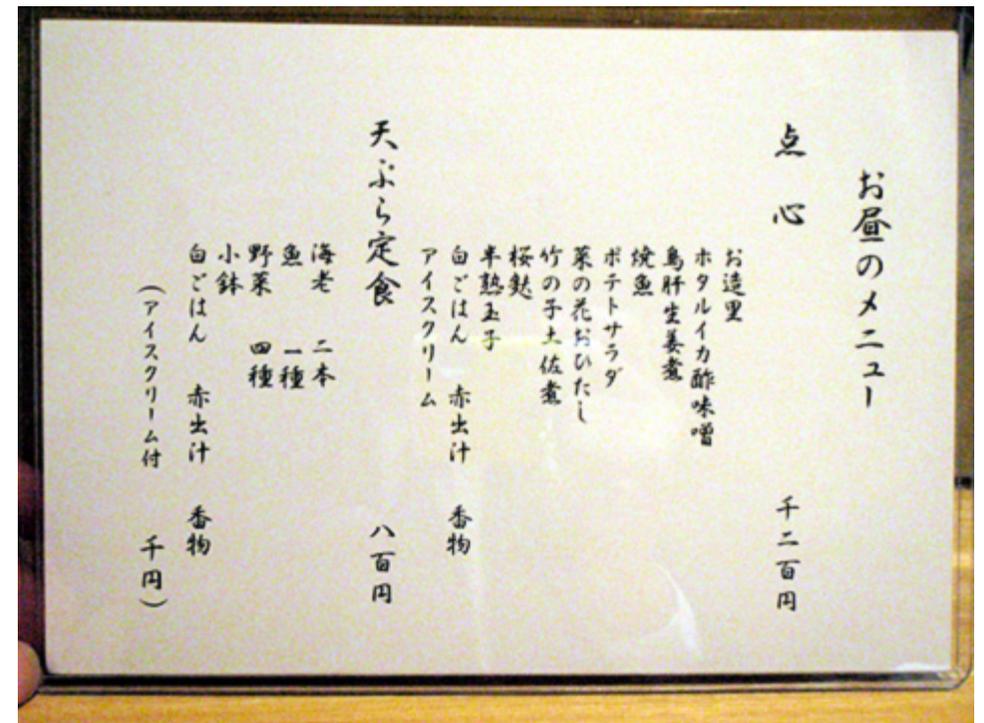
## ROMAN NUMBER SYSTEM

I	1	II	2	III	3	IV	4	V	5
VI	6	VII	7	VIII	8	IX	9	X	10
L	50	C	100	D	500	M	1000		

MMXV



## Decimal systems



## DECIMAL SYSTEM

III 99 IIII

MMMCCIV

三千二百四

3204

Which one is *not* a decimal notation system? MMMCCIV !

## DECIMAL SYSTEM

$$d_n d_{n-1} \dots d_1 d_0 = \sum_{k=0}^n d_k 10^k$$

Example

$$42 = 4 \cdot 10^1 + 2 \cdot 10^0$$

$$305 = 3 \cdot 10^2 + 0 \cdot 10^1 + 5 \cdot 10^0$$

$$\begin{array}{r} + \quad \text{三千六百四} \\ \quad \text{五百七十八} \\ \hline = \quad \text{四千八百十二} \end{array}$$

$$\begin{array}{r} + \quad 3604 \\ \quad 578 \\ \hline = \quad 4182 \end{array}$$

## DECIMAL NUMBER SYSTEM AND POSITIONAL NOTATION

$$\text{III 99 IIII} = 1000 + 1000 + 1000 + 100 + 100 + 1 + 1 + 1 + 1$$

$$\text{三千二百四} = 3 \cdot 1000 + 2 \cdot 100 + 4 \cdot 1$$

$$3203 = 3 \cdot 1000 + 2 \cdot 100 + 0 \cdot 10 + 4 \cdot 1$$

Reason of a positional notation system

$$\begin{array}{r} \text{三千六百四} \\ + \quad \text{五百七十八} \\ \hline = \quad \text{四千八百十二} \end{array}$$

## NUMBER SYSTEMS WITH BASE 2, 10, 16

10-base (decimal)

$$(d_n d_{n-1} \dots d_1 d_0)_{10} = \sum_{k=0}^n d_k 10^k$$

2-base (binary)

$$(b_n b_{n-1} \dots b_1 b_0)_2 = \sum_{k=0}^n b_k 2^k$$

16-base (hexadecimal)

$$(h_n h_{n-1} \dots h_1 h_0)_{16} = \sum_{k=0}^n h_k 16^k$$

How many number symbols (digits) are necessary?

## NUMBER OF DIGITS

$$\text{10-base } (d_n d_{n-1} \dots d_1 d_0)_{10} = \sum_{k=0}^n d_k 10^k \quad 3204$$

Digits: 0, 1, 2, ..., 9

$$\text{2-base } (b_n b_{n-1} \dots b_1 b_0)_2 = \sum_{k=0}^n b_k 2^k \quad 110010000100$$

Digits: 0, 1

$$\text{16-base } (h_n h_{n-1} \dots h_1 h_0)_{16} = \sum_{k=0}^n h_k 16^k \quad C84$$

Digits: 0, 1, 2, ..., 9, A, B, C, D, E, F

## USAGE OF THE BINARY SYSTEM

- ▶ Morse code
- ▶ Electro-communication
- ▶ Computer

### Addition in base 2

$$\begin{array}{r} 111000010100 \\ + \quad 1001000010 \\ \hline = 1000001010110 \end{array}$$

## BASE 2 AND BASE 16

$$(3604)_{10} = (111000010100)_2 = (E14)_{16}$$

$$\begin{array}{r} 1110\ 0001\ 0100 \\ \underbrace{1110}_{E} \underbrace{0001}_{1} \underbrace{0100}_{4} \end{array}$$

## Other bases?

## BASE 12 (DUODECIMAL)

- ▶ Digits: 0, 1, . . . , 9, ζ, ε
- ▶ Time: 12 hours, 12 months
- ▶ Chinese calendar
- ▶ Number of factors is big: 1/2, 1/3, 1/4, 2/3, 3/4 all have finite decimal representation
- ▶ it is often called the best number system!

## BASE 60 (SEXAGESIMAL)

𐎀 1	𐎁 11	𐎂 21	𐎃 31	𐎄 41	𐎅 51
𐎆 2	𐎇 12	𐎈 22	𐎉 32	𐎊 42	𐎋 52
𐎌 3	𐎍 13	𐎎 23	𐎏 33	𐎐 43	𐎑 53
𐎒 4	𐎓 14	𐎔 24	𐎕 34	𐎖 44	𐎗 54
𐎘 5	𐎙 15	𐎚 25	𐎛 35	𐎜 45	𐎝 55
𐎞 6	𐎟 16	𐎠 26	𐎡 36	𐎢 46	𐎣 56
𐎤 7	𐎥 17	𐎦 27	𐎧 37	𐎨 47	𐎩 57
𐎪 8	𐎫 18	𐎬 28	𐎭 38	𐎮 48	𐎯 58
𐎱 9	𐎲 19	𐎳 29	𐎴 39	𐎵 49	𐎶 59
𐎷 10	𐎸 20	𐎹 30	𐎺 40	𐎻 50	

Babylonian number system

## OTHER BASE 60 CASES

- ▶ 1h = 60min, 1min = 60sec
- ▶ measurement of angles
- ▶ Chinese calendar ( $5 \times 12$ )

## BASE 20 (VIGESIMAL)

0	1	2	3	4
	•	••	•••	••••
5	6	7	8	9
—	•	••	•••	••••
10	11	12	13	14
—	•	••	•••	••••
15	16	17	18	19
—	•	••	•••	••••

Maya number system

## OTHER BASE 20 CASES

- ▶ Ainu language
- ▶ North and South America: Maya, Aztec, Tlingit, Inuit
- ▶ Asia: Dzongkha, Santali
- ▶ French: mixed base 20/60 system:  
 $\text{quatre-vingts} = 4 \cdot 20 = 80$   
 $\text{soixante-quinze} = 60 + 15 = 75$
- ▶ ...

**Last but not least**



Papua New Guinea, Telefomin: base 27

## SOURCES

Telefol: <http://www.number27.org/>  
Menu: <http://nomchan.exblog.jp/15946226/>  
Other images: Wikipedia